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Jordan

Solo Game developer

To Risk: Life or Limb

Design Document

Disclaimer: *Development of this project started around June 2019. This design document has been created on the September 8th, 2019. Not all features and/or planned features will be described in this document and therefore some information may be omitted accidentally or by choice.*

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# Project Overview

To Risk: Life or Limb (abbreviated as RLoL) is a third-person action game with roguelike elements.